

BEGINNING 2D

2016-17

Durham School of the Arts

Instructor:

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Level: Beginning

Prerequisite: Media and Design II

Required Materials: \$20 Supply fee, One 9"x12" (max) sketchbook or unlined journal, a pencil and an eraser

DESCRIPTION

This course provides a foundation for the study of art at the high school level by introducing students to a variety of concepts, processes and two-dimensional media. Students will use a Big Ideas approach to plan and create a finished composition from experimental sketches to a final, meaningful work of art. Students will view and discuss examples from art history and contemporary art, and will write critically about their own works and works they observe using art vocabulary. This course is designed to meet the needs, interests and learning styles of all students – from the beginning learner to the advanced learner who has extensive experience.

OVERVIEW

Project:

Broken Things
Expressive Portraits
Weird Distortions
Inside / Outside
Narrative Self-Portrait
Dreams
Confronting Power
Nontraditional Materials
Seen/Not Seen
Telling Stories
Street Art

Medium:

Charcoal
Oil Pastel
Multiple Media
Watercolor
Acrylic
Collage, Pen & ink
Relief Print
Non-Art Media
Various Media
Mixed Media
Chalk Stencils

Process / Technique / Concept:

Observation, Still Life, Memory
Portrait, Proportion, Emotion
Distortion, Experiment, Recontextualizing
Landscape, Perspective, Place
Color Theory, Self-portraiture, Identity
Chance, Fantasy, The Unconscious
Juxtaposition, Social Issue, Printmaking
Experimentation, Developing Meaning
Developing ideas, The Mundane
Narratives, Text, Layering
Appropriation, Social Engagement

* Actual projects & sequence may vary, depending on time and classroom constraints

* Each unit will involve preliminary practice and sketches, leading up to a final project piece

* Projects are **due one week after project's final work day**

GRADING

Students will not be graded on talent or how "real" something looks, but on the **quality of engagement** and the **degree to which the student meets the project's expectations**. Student report card letter grade will be based on a combination of the following criteria:

- ✓ **PROJECTS (50%)** – Each project will include a detailed rubric with the project's objectives, expectations and guidelines for assessment. Students will grade themselves, teacher will approve.
- ✓ **PROCESS (50%)** – Students will be given a Daily Process Grade (DPG) for their engagement in their artmaking process, based on the four expectations of the classroom contract. More than 3 Unexcused Absences will lower the DPG by 1 point for every 2 absences. This category will also include assessment grades, such as quizzes, tests, sketchbook reviews and written assignments.
- ✓ **PROCESS PORTFOLIO (Final Exam Grade)** – Students will create Final Portfolios which document and reflect on the process of creating selected works

** With teacher approval, an **Art Option** grade may be given to students who complete voluntary projects in between regular class projects. Art Option grades will be combined into one Project Grade

RULES

In addition to the rules and procedures in the **DSA student handbook**, students are expected to read and sign the **CLASSROOM CONTRACT**. The four main rules of the contract are:

1. **CREATE ART** at all times
2. Maintain your **ASSIGNED SEAT**
3. **WORK QUIETLY** & with respect to others
4. **PAY ATTENTION** during instruction

PROCEDURES

- **Bathroom Breaks:** Each student is permitted 9 bathroom breaks per semester. Please do not leave classroom during first 5 minutes or last 5 minutes of class, or during instruction.
- **Tardy:** If a student is tardy to class, s/he will sign the tardy list and join class without disruption. Each tardy results in a lowered daily process grade. 3 tardies results in a referral (See Student Handbook for DSA policy).
- **Food and Drink:** No food or drink except water is permitted in the art room during class time.
- **Electronic Devices:** According to DSA policy, phones/tablets/MP3 players are not permitted during class. On occasion, students may be permitted to use devices with headphones during studio time for music only with teacher approval. Phones may not be used for texting, videos or games at any time. See *CHHS Student Handbook* for school technology policy.
- **Language:** Use appropriate language at all times. No cursing, bullying, or teasing. Only use language you would be comfortable repeating to a parent or the principal.
- **Clean-up: ALL STUDENTS ARE RESPONSIBLE FOR CLEANING UP THEIR SUPPLIES.** No exceptions, no excuses. Clean your materials and put them back where they came from.
- **Use of Materials:** Resources are very limited, so please use only the materials you need. Do not waste or use excessive materials.
- **Vandalism:** There will be *no tolerance* for vandalism of other student's artwork or items belonging to the art room.
- **Late Work:** Projects are **due one week after the final in-class work day**. After the due date, projects receive half credit.
- **Incomplete Work:** Projects turned in incomplete will be graded according to the rubric as normal, with points deducted based on percentage complete.
- **Studio Work Outside of Class:** This art room is for your benefit. It will be open and available for your use at any time a teacher is present, as long as it does not interrupt another class.

DISCIPLINE

The student acknowledges the posted **Classroom Expectations** and **Classroom Policies** by signing the **CLASSROOM CONTRACT**. If the student ignores these rules and chooses to act inappropriately, the student assumes responsibility for the following consequences:

1. Verbal warning
2. Parental contact
3. Seating change
4. Detention (Clean-up work assignment)
5. Administrative referral

*** The instructor reserves the right to use the most appropriate consequence for severe incidents.

