**DESIGN PROCESS: Developing Questions Name:**

Intermediate 2D / Watson

**WHAT QUESTIONS DO CONTEMPORARY ARTISTS POSE?**

**1. DISCUSS: View & discuss** the image on the screen:

* + What is going on in this work?
  + What do you see that makes you say that?
  + What more can you find?

2. **IMAGINE**: What **questions** do you think this artist might pose in their work?

**3. NOTES:** During slideshow and video

**4. QUESTIONS: Knowing more about the context of the artist’s work, revisit your questions**. What themes are being explored in this work?

What are some questions that this work explores? Write 2 or 3 possible questions:

**WRITE YOUR OWN BIG QUESTION:**

**THEMES**: Start with a list of **themes or ideas:** Keep this broad enough to allow multiple ideas, but not so broad as to be overly general. The theme should be something you are personally interested in.

**QUESTIONS**: Write a **list of possible questions** related to those ideas

* + What do you want to learn?
  + What do you want to challenge or question?
  + What do you want to start a dialog about?

Start **brainstorming** and **experimenting**:

* + BRAINSTORM: Make lists, concept maps or sketches for artworks
  + EXPERIMENT: Make mini artworks, sketch ideas, or play with materials relevant to your question